

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Boys Lacrosse Rules

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Updated January 4, 2006

**Boys Under 9 "U9"**

1. Teams will consist of 7 on-field players, 2 Attack, 2 Midfielders, 2 Defense, and 1 Goalie.
2. Games will be 10-minute quarters, running time.
3. Substitutions may occur any time (both regular "horn" and "on the fly"), but the clock will be stopped at approximately the 5-minute mark in each quarter for a mass substitution. The 5-minute mark stoppage will be an "officials" timeout of approximately 2 minutes duration. The timekeeper will notify the official at the 5-minute mark in each quarter with 2 horn "taps". The horn taps do not stop play, only the official's whistle. Regular substitutions are discouraged as they consume the running clock.
4. Regular substitutions allowed with a "horn" on (what would be) time serving penalties and sidelines out of bounds, not on end line out of bounds or non-time serving penalties.
5. No BODY CHECKING allowed.
6. One-handed checks are considered slashes.
7. No four (4) second count for goalies.
8. Score is not kept - there is no winner or loser.
9. Coaches are allowed on the field to instruct their players – maximum of 2 per team. Coaches must stay towards the sidelines and "outside" of the play and "outside" of the official's line of sight.
10. Extra man and man down is not played at this level. Penalty enforcement: Offending player leaves the game through the "box" and is substituted with a fresh player through the "box". A "fast break" restart is used. Offended team is awarded the ball at midfield 1 yard from the center X on the offensive half of the field. Substitute "chaser" is positioned 10 yards directly behind the player with the ball. At the whistle, all players may move. The penalty time is to be served in the "box" by the player cited for the foul. That player may leave the box to the bench area or may be substituted "on the fly" or via regular substitution when the penalty time expires or the penalty is released. In this mechanic, both teams remain even strength.
11. If a "personal foul" penalty occurs during an offensive play and a goal is scored by the offended team during the "flag down" situation, the offended team receives possession at the midfield line and a fast break restart is employed. If a "technical foul" penalty occurs during an offensive play and the offended team scores a goal during the "flag down" situation, the technical foul is nullified by the goal and a regular restart occurs (ball awarded to the other team at midfield). Personal fouls by the team in possession of the ball will result in a fast break restart for the offended team. Technical fouls by the team in possession will result in a change of possession as per normal field rules.
12. There is no twenty (20) second rule for clearing out of defensive half of the field or getting ball into the attack goal area.
13. The 2-minute stall rule does not apply at the end of the game.
14. Teams must keep 3 players on their offensive half of the field and 2 players on their defensive half of the field. Otherwise the team is offsides.
15. If a team scores, the other team receives the ball at mid-field (unless a personal foul occur, see item 11).
16. The field is reduced in size for U9 play. The field is to be 80 yards long and 40 yards wide. The goal lines are to be 40 yards apart. There is to be a goal crease and a midfield line. There are to be two midfield wing lines painted 5 yards long and 5 yards in from each sideline. There will be no U9 restraining or attack area lines. If the field is laid out on a full size field all lines are to be of a different color than the full size boy's lines, full size girl's lines, and U9 girl's lines. If laid out on a full size boy's field, the goal creases and goal lines would be painted on the center of the defensive clearing lines. The imaginary "goal line extended" on the full size field would be painted in as the U9 endline, but the full size field goal line would remain in the original full size field line color. The full size field midfield wing lines and the attack area lines would remain in their original line color and extensions painted in a different color to create the U9 sidelines. A set of table area/box lines would be painted in 5 yards on either side of the midfield line at the table side of the field. It is recommended that U9 fields be separate from regular full size fields to prevent confusion of the multiple lines.
19. Player equipment checks will be performed and all equipment must meet the National Federation rules except for the crosse length requirements for short crosses. Crosses should be appropriately size to the player's stature. All other crosse requirements are applicable. Long Crosses are acceptable following the rules in the National Federation rulebook including crosse length for the only the long crosses.
20. Face-offs at start of each quarter only.
21. Each team must make 3 pass attempts in their offensive half of the field before shooting on goal. The pass attempts do not have to be consecutive. If the ball becomes loose and the opposing team does not gain possession, the pass count continues from where it was before the ball became loose. If the team loses possession of the ball to the opposite team, then regains possession, the pass count starts over at zero and 3 more pass attempts must be made prior to the next shot. If a team misses a shot and the opposing team fails to gain possession, (possession occurs when the ball is in the pocket of the stick of a player), the team may shoot without additional pass attempts. The three pass attempts are counted out loud by the officials. If a "fast break" is set up by the official after a penalty situation, no additional pass attempts are required. At the pre-game coaches certification, the coaches will be asked by the officials if they want to utilize the 3-pass rule or not for that game. The 3-pass rule may be elected to be not in force for that particular game ONLY if both head coaches agree. If either coach elects to utilize the 3-pass rule, the 3-pass rule will be used in the game.

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Boys Lacrosse Rules

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Updated January 4, 2006

### Boys Under 11 "U-11" Level A

1. Games will be 8-minute quarters stop and start on whistle.
2. Normal National Federation penalty enforcement applies: Extra man and Man down per the NF rulebook.
3. There is no 20-second rule for clearing out of defensive zone or 10 second count for getting ball into the attack goal area.
4. The four (4) second count for goalies in the crease applies.
5. The 2-minute stall rule does not apply at the end of the game.
6. Four-goal lead rule applies, if a team scores and leads by 4 or more goals the other team is offered the option of receiving possession of the ball at mid-field or facing off.
7. If a team is down by more than 4 goals and that team scores, they maintain the option of receiving possession of the ball at mid-field or facing off. This is maintained until the score differential is less than 4 goals.
8. Player equipment checks will be performed and all equipment must meet the National Federation rules **except** the crosse **length** requirements.
9. One-handed checks are considered slashes. **However, checks must be "under control". Wild swings will be considered slashes.**
10. Regular substitutions allowed with a "horn" on (what would be) time serving penalties and sidelines out of bounds, not on end line out of bounds or non-time serving penalties.
11. Coaches are not allowed on the field during games.
12. BODY CHECKING is allowed, however, body checks must be under control. Excessive body contact is to be discouraged.

### Boys Under 13 "U-13"

1. Games will be 8-minute quarters stop and start on whistle.
2. Normal National Federation penalty enforcement applies: Extra man and Man down per the NF rulebook.
3. **The twenty (20) second rule for clearing out of defensive half of the field applies. The ten (10) second rule for getting ball into the attack goal area applies.**
4. The four (4) second count for goalies in the crease applies.
5. **The 2-minute stall rule does apply at the in the 4<sup>th</sup> quarter of the game.**
6. Four-goal lead rule applies, if a team scores and leads by 4 or more goals the other team is offered the option of receiving possession of the ball at mid-field or facing off.
7. If a team is down by more than 4 goals and that team scores, they maintain the option of receiving possession of the ball at mid-field or facing off. This is maintained until the score differential is less than 4 goals.
8. Player equipment checks will be performed and all equipment must meet the National Federation rules **including** the crosse requirements.
9. One-handed checks are considered slashes. **However, checks must be "under control". Wild swings will be considered slashes.**
10. Regular substitutions allowed with a "horn" on (what would be) time serving penalties and sidelines out of bounds, not on end line out of bounds or non-time serving penalties.

### Boys Under 15 "U-15"

1. Games will be 8-minute quarters stop and start on whistle.
2. Normal National Federation rule book penalty enforcement applies: Extra man and man down per the NF rule book
3. **The National Federation rules regarding the twenty (20) second rule for clearing out of defensive half of the field applies. The ten (10) second rule for getting ball into the attack goal area applies.**
4. The National Federation rules regarding the 2-minute stall rule applies at the last 2 minutes of the 4<sup>th</sup> quarter of a game.
5. Four-goal lead rule applies, if a team scores and leads by 4 or more goals the other team is offered the option of receiving possession of the ball at mid-field or facing off.
6. If a team is down by more than 4 goals and that team scores, they maintain the option of receiving possession of the ball at mid-field or facing off. This is maintained until the score differential is less than 4 goals.
7. Player equipment checks will be performed and all equipment must meet the National Federation rules **including** the crosse requirements.
8. **One-handed checks are allowed. However, checks must be "under control". Wild swings will be considered slashes.**
9. Regular substitutions allowed with a "horn" on time serving penalties and sidelines out of bounds, not on end line out of bounds or non-time serving penalties.

# Western Maryland Youth Lacrosse Conference (WMYLC)

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### YOUTH BOYS ALL LEVELS

- U15 level is for players under 15 years of age as of 12/31/2005 and in the 8<sup>th</sup> grade. 9<sup>th</sup> graders may NOT participate.
- U13 level is for players under 13 years of age as of 12/31/2005 and in the 6<sup>th</sup> and 7<sup>th</sup> grade, 8<sup>th</sup> graders require written permission from the commissioner to participate at the U13 level.
- U11 level is for players under 11 years of age as of 12/31/2005 and in the 4<sup>th</sup> and 5<sup>th</sup> grade, 6<sup>th</sup> graders require written permission from the commissioner to participate at the U11 level.
- Two (2) U11 levels are offered, each with different rules. U11 Level A is for players having some lacrosse game experience and with some stick handling skills. U11 Level A does not allow for coaches on the field during games. U11 Level B is for players new to the game. U11 Level B rules do not allow body checking and coaches are allowed on the field for training during games.
- U9 level is for players under 9 years of age as of 12/31/2005 and in the 3<sup>rd</sup> and younger, 4<sup>th</sup> graders require written permission from the commissioner to participate at the U9 level.
- Spectators must always sit opposite the side the team bench areas. No spectators are allowed behind the bench areas or on the end lines.
- **New 2006 National Federation, rules for the coin toss choices apply.**
- All teams must have at least one adult head coach present to participate in a game.
- Home team is responsible for supplying clocks, scorebook, goals, cones, and an air horn at the scorer's table.
- Home team is responsible to notify the Boys Youth Officials Assignor of WMLOA at least three hours prior to a game if a game needs to be cancelled. It is recommended for club's to decide on game cancellations due to inclement weather on the day before the scheduled game and to notify the Assignor the day before the scheduled game day. This allows for communication of cancellations to the multitude of officials in a timely manner.
- Home team must notify opposing team of any game cancellation(s).
- All scheduling of officials must be through the WMLOA assignor.
- **The WMYLC does not have forfeits. It is important to have a game regardless of the number of players showing up for each team. The coaches should agree to loan players to the team with too few players and a game should be played. Alternatively, the coaches and officials can agree to play with fewer than the normal number of players on the field.**
- Home team responsible to notify Boys Youth Spring Coordinator and the Boys Youth Official Assignor of any cancellations and re-schedules.
- Home team is responsible to change jerseys or wear pennies in the event both teams have the same color jerseys. Recommended that coaches communicate ahead of time to prevent any mix-ups.
- **Each team is required to have a sideline manager. It is the duty of the sideline manager is to enforce proper sportsmanship for that teams players, spectators, coaches, and other personnel. Each team is responsible for enforcement of sportsmanship for all of the team's players, spectators, coaches, and other personnel. Clubs must sanction those not cooperating with acceptable sportsmanship during games. See the sideline manager instructions. **Officials will be instructed not to start games for which a sideline manager from each team is not present and actively policing sportsmanship.****
- Sportsmanship from the coaches, players, and spectators must be a team's number one priority.
- Coaches, players, and spectators must respect officials at all times. Polite communication ONLY will be allowed.
- Challenging of officials calls will be considered unsportsmanlike conduct for even minor offenses.
- WMYLC does not allow the challenging of officials as documented in the NF rulebook. National Federation 2005 rule 7-13 is not recognized in the WMYLC.
- Profanity is an automatic unsportsmanlike conduct foul; it will not be tolerated.
- Each team will have at its bench copies of WMYLC waivers and Birth Certificates of all players.
- The WMYLC does not play overtime.
- **Club coordinators may apply to the WMYLC commissioner for written exceptions for players to "play down". Players may not "play down" without a written exception from the WMYLC commissioner. The written exceptions must be kept at the field by the head coach. Bring all player age concerns to the commissioner for resolution.**
- All normal National Federation rules and game mechanics apply with the exceptions listed above.
- All games are to have the National Federation pre-game mechanics including coach's certification, coin toss, and the "line-up".
- Ejections require the player to leave the field of play unless no parent supervision is available. If parent supervision is not available, the ejected player must remove the uniform and equipment and quietly sit in the bench area until the end of the game. Ejected players are not allowed to play in the next scheduled contest and may not be in the team bench area during the next game. "Fouling out" with 5 personal fouls is not considered and ejection.
- The Ejection of a coach is far more serious. If a coach is ejected, the coach must immediately leave the field of play. If no other adult coaches are present for that team, the game is ended. An ejected coach may not coach in the next scheduled contest. The ejection of a coach will result in WMYLC review of the coach's participation in conference at the next regular WMYLC meeting.
- Coaches are expected to communicate the requirement for sportsmanship to the spectators at each game.
- All coaches are REQUIRED to attend a rules interpretation meeting prior to the start of the season conducted by the Western Maryland Lacrosse Officials Association and the WMYLC commissioner.
- Home team coaches and sideline managers are responsible for communicating the WMYLC code of ethics to the spectators prior to the start of each game.

- **All coaches, adult volunteers, sideline managers, and players must have a completed WMYLC waiver completed and signed before participation in any practices, games, or conference spring activities. Each team is required to forward a copy of the waiver for each participant along with a roster for each team to the conference commissioner by March 13, 2006. Mail the waiver forms to: Glen Goodman 10621 Lenhart Road, Frederick, Maryland 21701.**

**REMEMBER HAVE FUN, MAKE THIS AN ENJOYABLE EXPERIENCE FOR THE PLAYERS, COACHES,  
SPECTATORS, AND OFFICIALS**

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Girls Lacrosse Rules

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Updated January 4, 2006

Girls Under 9 "U9"

1. Teams will consist of 8 on-field players, 2 Attack, 3 Midfielders, 2 Defense, and 1 Goalie.
2. Games will be 20-minute halves, running time, start and stop time on the umpire's whistle the last 2 minutes of each half. Clock will stop after each goal.
3. Substitutions may occur any time "on the fly", but the clock will be stopped at approximately the 10-minute mark in each half for a mass substitution. The 10-minute mark stoppage will be an "officials" timeout approximately 2 minutes in duration. The timekeeper will notify the umpire at the 10-minute mark in each half with 2 horn "taps". The horn does not stop play, only the umpire's whistle. Restart after the 10-minute mark will be with a draw at the center of the field.
4. Draw after each goal.
5. No checking allowed. (Major Foul).
6. No holding of the ball for more than 3 seconds if the defending player has closely guarded/marked (within 1 stick length) the ball carrier and the defending player has both hands on the crosse and is in position to legally check (if checking were allowed). Note: If the player with the ball moves the stick to the other side of the body and thus away from the defender making a legal check impossible, the 3 second count would be over. If the defender adjusts her position so that a legal check becomes possible again, a new 3-second count begins. If a player becomes closely guarded "double-teamed" and one of the defenders is in position to make a legal check, a new 3-second count begins. If the ball carrier moves the stick back into a checkable position, a new 3-second count begins. The umpire will audibly count the 3-second count as "1001, 1002, whistle" and accompany the audible count with the typical hand count signal. A player must pass or loose possession of the ball prior to the end of the 3- second count (Minor Foul). Refer to the US Lacrosse 2005 Women's rules.
7. 3 pass attempts before shot can be taken, pass attempts must be made after clearing over team's defensive restraining (midfield) line. Officials will call out pass attempts ("1 pass, 2 passes, 3 passes"). A pass attempt from a player behind the defensive restraining line to a player forward of the defensive restraining line is considered as pass #1. If the opposing team gains possession of the ball, the pass count resets to zero.
8. The field is reduced in size for girls U9 play. The goal lines are to be 40 yards apart. There is to be a goal circle, an 8-meter arc at each goal, and a midfield line. There will be no U9 restraining lines or 12-meter arcs. The midfield line is considered the restraining line for off-sides in girl's U9 play. If the field is laid out on a full size field all lines are to be of a different color than the full size boy's lines, full size girl's lines, and U9 boy's lines. If laid out on a full size boy's field, the goal creases and goal lines would be painted on the center of the defensive clearing lines. If the field is laid out on a boy's U9 field the boys U9 creases are to be used (9 ft radius). It is recommended that U9 fields be separate from regular full size fields to prevent confusion of the multiple lines.
9. Normal "Free position" on fouls per the US Lacrosse 2006 Women's rules. Direct shots permissible on Major fouls by the defense inside the 8-meter arc (per the US Lacrosse 2006 Women's rules). If fouled in the 8-meter arc, no additional passes are required before a shot. Rules regarding indirect free position in US Lacrosse 2006 Women's rules apply.
10. Regular US Lacrosse women's rulebook off-sides rules apply except that the midfield line will be used as the restraining lines.
11. No ten (10) second count for goalies in the goal circle. All other standard 2006 Women's goal circle rules apply.
12. Teams must keep 3 players on their defensive half of the field to prevent being off-side.
13. Allow goalie to make pass after shot is saved.
14. No "Three Seconds" rule on the defense inside the 8-meter arc. However stress strict adherence to the "Fee Space to Goal" and "Dangerous Propelling"/ "Dangerous Shot" rules from the US Lacrosse 2006 Women's rules. Coaches and official are to prompt players to properly closely mark opponents in the 8-meter arc.
15. Wins and losses are not kept.
16. Each team is allowed (2) two coaches on the field during play. The coach must remain towards the sides of the field and "outside" play and out side of the line of sight of the umpires.
17. Each team is allowed one "deadball" timeout per half.
18. US Lacrosse Level C modified pockets are allowed. Only 1/2 of the ball may fall below the lower end of the sidewall of the stick.

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Girls Lacrosse Rules

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Updated January 4, 2006

Girls Under 11 "U11"

1. Games will be 20-minute halves, running time, start and stop time on the umpire's whistle the last 2 minutes of each half. Clock stops after each goal.
2. Substitutions may occur any time "on the fly", but the clock will be stopped at approximately the 10-minute mark in
3. each half for a mass substitution. The 10-minute mark stoppage will be an "officials" timeout approximately 2
4. minutes in duration. The timekeeper will notify the umpire at the 10-minute mark in each half with 2 horn "taps".
5. The horn does not stop play, only the umpire's whistle. Restart after the 10-minute mark will be with a draw at the
6. center of the field.
7. Draw after each goal.
8. No Checking is allowed. (Major Foul).
9. No holding of the ball for more than 3 seconds if the defending player has closely guarded/marked (within 1 stick length) the ball carrier and the defending player has both hands on the crosse and is in position to legally check (if checking were allowed). Note: If the player with the ball moves the stick to the other side of the body and thus away from the defender making a legal check impossible, the 3 second count would be over. If the defender adjusts her position so that a legal check becomes possible again, a new 3-second count begins. If a player becomes closely guarded "double-teamed" and one of the defenders is in position to make a legal check, a new 3-second count begins. If the ball carrier moves the stick back into a checkable position, a new 3-second count begins. The umpire will audibly count the 3-second count as "1001, 1002, whistle" and accompany the audible count with the typical hand count signal. A player must pass or loose possession of the ball prior to the end of the 3-second count (Minor Foul). Refer to the US Lacrosse 2006 Women's rules.
10. 3 pass attempts before shot can be taken, pass attempts must be made after clearing over team's defensive restraining line. Officials will call out pass attempts ("1 pass, 2 passes, 3 passes"). A pass attempt from a player behind the defensive restraining line to a player forward of the defensive restraining line is considered as pass #1. If the opposing team gains possession of the ball, the pass count resets to zero.
11. Normal "Free position" on fouls per the US Lacrosse 2006 Women's rules. Direct shots permissible on Major fouls by the defense inside the 8-meter arc (per the US Lacrosse 2006 Women's rules). If fouled in the 8-meter arc, no additional passes are required before a shot. Rules regarding indirect free position in US Lacrosse 2006 Women's rules apply.
12. Regular US Lacrosse women's rulebook off-sides rules apply.
13. No ten (10) second count for goalies in the goal circle. All other standard 2006 Women's goal circle rules apply.
14. Allow goalie to make pass after shot is saved.
15. No "Three Seconds" rule on the defense inside the 8-meter arc. However stress strict adherence to the "Fee Space to Goal" and "Dangerous Propelling"/ "Dangerous Shot" rules from the US Lacrosse 2006 Women's rules. Coaches and official are to prompt players to properly closely mark opponents in the 8-meter arc.
16. Wins and losses are not kept.
17. Each team is allowed (2) two coaches on the field during play. The coach must remain towards the sides of the field and "outside" play and out side of the line of sight of the umpires.
18. Each team is allowed one "deadball" timeout per half.
19. US Lacrosse Level C modified pockets are allowed. Only 1/2 of the ball may fall below the lower end of the sidewall of the stick.

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Girls Lacrosse Rules

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Updated January 4, 2006

Girls Under 13 "U13"

1. Games will be 25-minute halves, running time, start and stop time on the umpire's whistle the last 2 minutes of each half.
2. Draw after each goal.
3. Modified checking is permitted per the US Lacrosse Women's 2006 rulebook. Players must be instructed to check only in safe situations and when the opponent's stick head is below the shoulder [armpits] and when the check can be made safely in a CONTROLLED "down and away" motion. Coaches should remove checking privileges from players that do not safely check.
4. No holding of the ball for more than 3 seconds if the defending player has closely guarded/marked (within 1 stick length) the ball carrier and the defending player has both hands on the crosse and is in position to legally check (if checking were allowed). Note: If the player with the ball moves the stick to the other side of the body and thus away from the defender making a legal check impossible, the 3 second count would be over. If the defender adjusts her position so that a legal check becomes possible again, a new 3-second count begins. If a player becomes closely guarded "double-teamed" and one of the defenders is in position to make a legal check, a new 3-second count begins. If the ball carrier moves the stick back into a checkable position, a new 3-second count begins. The umpire will audibly count the 3-second count as "1001, 1002, whistle" and accompany the audible count with the typical hand count signal. A player must pass or loose possession of the ball prior to the end of the 3-second count (Minor Foul). Refer to the US Lacrosse 2006 women's rules.
5. Normal "Free position" on fouls per the US Lacrosse 2006 Women's rules. Direct shots permissible on Major fouls by the defense inside the 8 meter arc (per the US Lacrosse 2006 Women's rules). If fouled in the 8-meter arc, no additional passes are required before a shot. Rules regarding indirect free position in US Lacrosse 2006 Women's rules apply.
6. US Lacrosse Women's off-sides rules apply.
7. The ten (10) second count for goalies in the goal circle applies. All other standard 2006 Women's rulebook goal circle rules apply.
8. "Three Seconds" rule for the defense in the 8 meter arc applies. Stress "Fee Space to Goal" and "Dangerous Propelling"/ "Dangerous Shot" rules from the US Lacrosse 2006 Women's rules.
9. Wins and losses are kept.
10. Regular women's US Lacrosse timeout rules apply.
11. Four or more goal differential, no draw. Losing team may request a draw or take ball at mid-field.
12. Coaches are not allowed on the field during play.

### Girls Under 15 "U15"

1. Games will be 25-minute halves, running time.
2. Draw after each goal.
3. Modified checking is permitted per the US Lacrosse Women's 2006 rulebook. Players must be instructed to check only in safe situations and when the opponent's stick head is below the shoulder [armpits] and when the check can be made safely in a CONTROLLED "down and away" motion. Coaches should remove checking privileges from players that do not safely check.
4. No holding of the ball for more than 3 seconds if the defending player has closely guarded/marked (within 1 stick length) the ball carrier and the defending player has both hands on the crosse and is in position to legally check (if checking were allowed). Note: If the player with the ball moves the stick to the other side of the body and thus away from the defender making a legal check impossible, the 3 second count would be over. If the defender adjusts her position so that a legal check becomes possible again, a new 3-second count begins. If a player becomes closely guarded "double-teamed" and one of the defenders is in position to make a legal check, a new 3-second count begins. If the ball carrier moves the stick back into a checkable position, a new 3-second count begins. The umpire will audibly count the 3-second count as "1001, 1002, whistle" and accompany the audible count with the typical hand count signal. A player must pass or loose possession of the ball prior to the end of the 3-second count (Minor Foul). Refer to the US Lacrosse 2006 Women's rules.
5. Normal "Free position" on fouls per the US Lacrosse 2006 Women's rules. Direct shots permissible on Major fouls by the defense inside the 8 meter arc (per the US Lacrosse 2006 Women's rules). Rules regarding indirect free position in US Lacrosse 2006 Women's rules apply.
6. Stop clock in the last 2 minutes of each half. Stop and start on officials whistle.
7. Four or more goals, no draw. Losing team may request a draw or take ball at mid-field.
8. The ten (10) second count for goalies in the goal circle applies. All other standard 2006 Women's rulebook goal circle rules apply.
9. Wins and losses are kept.
10. Regular women's US Lacrosse timeout rules apply.
11. 2006 US Lacrosse Women's rules will apply with the exceptions listed above.

# Western Maryland Youth Lacrosse Conference (WMYLC)

## 2006 Youth Girls Lacrosse Rules

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Updated January 4, 2006

### YOUTH GIRLS ALL LEVELS

- U15 is players under 15 years of age as of 12/31/2005 and in the 8<sup>th</sup> grade, no 9<sup>th</sup> graders may participate.
- U13 is players under 13 years of age as of 12/31/2005 and in the 6<sup>th</sup> and 7<sup>th</sup> grade, 8<sup>th</sup> graders require written permission from the commissioner to participate at the U13 level.
- U11 is players under 11 years of age as of 12/31/2005 and in the 4<sup>th</sup> and 5<sup>th</sup> grade, 6<sup>th</sup> graders require written permission from the commissioner to participate at the U11 level.
- U9 is players under 9 years of age as of 12/31/2005 and in the 3<sup>rd</sup> and younger, 4<sup>th</sup> graders require written permission from the commissioner to participate at the U9 level.
- Eye protection is required for all players. Coaches must certify that all players are properly equipped and that all eye protection meets specifications as outlined by the US Lacrosse 2006 Women's rulebook.
- New 2006 US Lacrosse Women's Rule book requirements for field boundaries, "out-of bounds", and possession after passes and shots apply.
- Spectators must always sit opposite the side the teams sit, No spectators are allowed behind the bench areas or on the end lines.
- New 2006 US Lacrosse Women's guidelines for "stick on body" contact apply.
- If checking is allowed at an age level, all checking is to be done with 2 hands on the stick. Failure to do so is considered a major foul (dangerous check).
- All teams must have at least one adult head coach present to participate in a game.
- Home team is responsible for supplying clocks, cones, goals, scorebook, and an air horn at the scorer's table.
- Home team is responsible to notify the Girls Youth Officials Assignor of WMLOA at least three hours prior to game, if game needs to be cancelled. . It is recommended for club's to decide on game cancellations due to inclement weather on the day before the scheduled game and to notify the Assignor the day before the scheduled game day. This allows for communication of cancellations to the multitude of officials in a timely manner.
- Home team must notify opposing team of any game cancellation.
- All scheduling of umpires must be through the WMLOA assignor.
- Home team responsible to notify Girls Youth Spring Coordinator and the Girls Youth Official Assignor of any cancellations and re-schedules.
- The WMYLC does not have forfeits. It is important to have a game regardless of the number of players showing up for each team. The coaches should agree to loan players to the team with too few players and a game should be played. Alternatively, the coaches and officials can agree to play with fewer than the normal number of players on the field.
- Home team is responsible to change jerseys or wear pennies in the event both teams have the same color jerseys. Suggest coaches communicate ahead of time to prevent any mix-ups.
- No overtime play.
- Each team is required to have a sideline manager. It is the duty of the sideline manager is to enforce proper sportsmanship for that teams players, spectators, coaches, and other personnel. Each team is responsible for enforcement of sportsmanship for all of the team's players, spectators, coaches, and other personnel. Clubs must sanction those not cooperating with acceptable sportsmanship during games. See the sideline manager instructions. **Officials will be instructed not to start games for which a sideline manager from each team is not present and actively policing sportsmanship.**
- Sportsmanship from the coaches and players must be a team's number one priority.
- Coaches, players, and spectators must respect officials at all times. Polite communication ONLY will be allowed.
- Club coordinators may apply to the WMYLC commissioner for written exceptions for players to "play down". Players may not "play down" without a written exception from the WMYLC commissioner. The written exceptions must be kept at the field by the head coach. Bring all player age concerns to the commissioner for resolution.
- Challenging of officials calls will be considered misconduct for even minor offenses.
- Profanity is an automatic unsportsmanlike conduct foul; it will not and should not be tolerated.
- Ejections (red card) require the player to leave the field of play unless no parent supervision is available. If parent supervision is not available, the ejected player must quietly sit in the bench area until the end of the game. Ejected players are not allowed to play in the next scheduled contest and may not be in the team bench area during the next game. "Fouling out" with 2 yellow cards is not considered an ejection.
- The Ejection of a coach is very serious. If a coach is ejected, the coach must immediately leave the field of play. If no other adult coaches are present for that team, the game is ended. An ejected coach may not coach in the next scheduled contest. The ejection of a coach will result in WMYLC review of the coach's participation in conference at the next regular WMYLC meeting.
- Each team will have at its bench copies of WMYLC waivers and Birth Certificates of all players.
- All coaches are REQUIRED to attend a rules interpretation meeting prior to the start of the season conducted by the Western Maryland Lacrosse Officials Association and the WMYLC commissioner.
- Home team coaches and sidelines managers are responsible for communicating the WMYLC code of ethics to the spectators prior to the start of each game.

- **All coaches, adult volunteers, sideline managers, and players must have a completed WMYLC waiver completed and signed before participation in any practices, games, or conference spring activities. Each team is required to forward a copy of the waiver for each participant along with a roster for each team to the conference commissioner by March 13, 2006. Mail the waiver forms to: Glen Goodman 10621 Lenhart Road, Frederick, Maryland 21701.**

**REMEMBER HAVE FUN, MAKE THIS AN ENJOYABLE EXPERIENCE FOR THE PLAYERS**